CALL FOR PAPERS

the International Conference on the
Foundations of Digital Games
June 19 - 21
2010

Submission Deadlines
Papers & Posters: 5th Feb
Doctoral Consortium: 12th Feb
Demos: 2nd April

Asilomar Conference Grounds
Monterey, California, USA.

Infrastructure (Databases, Networks, Security)
Game Studies
Learning in Games
Game Design
Artificial Intelligence

Conference Chair: Ian Horswill, Northwestern University
Program Chair: Yusuf Pisan, University of Technology, Sydney
Doctoral Consortium Chair: Zoran Popovic, University of Washington
Workshops Chair: Michael Mateas, University of California, Santa Cruz
Panels Chair: Ian Bogost, Georgia Institute of Technology
Tutorials Chair: Robin Hunicke, That Game Company
Local Arrangements Chair: Marilyn Walker, University of California, Santa Cruz
Webmaster: Karl Cheng-Heng Fua, Northwestern University

In Cooperation With ACM and its Special Interest Groups on Computer Science Education and Artificial Intelligence

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