

CALL FOR PAPERS

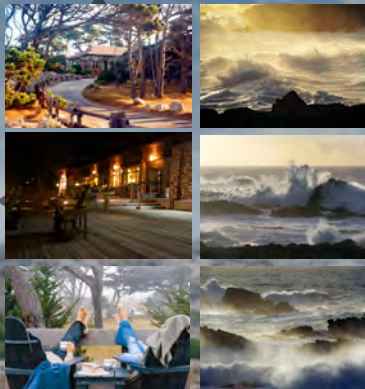
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the International Conference on the
Foundations of Digital Games

June 19 - 21 **2010**

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Submission Deadlines

Papers & Posters: 5th Feb

Doctoral Consortium: 12th Feb

Demos: 2nd April

*Asilomar Conference Grounds
Monterey, California, USA.*

Learning in Games

*Infrastructure (Databases,
Networks, Security)*

Graphics & Interfaces

Game Design

Artificial Intelligence

*Computer Science &
Games Education*

Game Studies

Conference Chair:
Program Chair:
Doctoral Consortium Chair:
Workshops Chair:
Panels Chair:
Tutorials Chair:
Industrial Relations Chair:
Local Arrangements Chair:
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Ian Horswill, Northwestern University
Yusuf Pisan, University of Technology, Sydney
Zoran Popovic, University of Washington
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Ian Bogost, Georgia Institute of Technology
Robin Hunicke, That Game Company
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